

SNatalie Summers

(267) 733-3057 n4taliesummers.com n4tsummers.itch.io n4taliesummers@gmail.com

Summary

I am a creative and highly motivated design artist looking for opportunities in the industry. I have worked in various roles as an artist, illustrator, and marketing/branding advisor since 2010 with experience in graphic design, branding/marketing, concept art, illustration, world-building and narrative design, as well as level design, unity game development, 3D modeling and texturing/painting, 2D/3D animation, sound design, and various other technical and creative elements of game design. I'm a fast learner and work well both independently in self-driven environments and as part of larger integrated teams. With a compelling opportunity, I would be very excited to relocate.

Skills

Concept Art and Illustration. Graphic Design, Branding/Marketing, World-Building and Narrative Design, Adobe Creative Suite, Photoshop etc. Microsoft Office Suite, MAYA, Substance Pt, Unity, C# Object-Oriented Programming, Sound Design/ Audio Engineering











Pro Tools

Experience

Team Eredally

World-Building Designer/Concept Artist/Environment Artist/Level Designer......New York City, NY Jan 2022 – Present

- Collaborative game design within a small startup indie studio
- Macro to micro world-building and narrative design, asset creation and level design, concept design, collaborative unity development and iterative peer critique

N4talie Summers //Thinkbot Studios

- Provide clients with personalized branding, marketing, illustration, graphic design, and concept art services
- Creation and sale of prints and iterative custom designs for logos, banners, and other marketing/branding materials, character, environment, and other misc. concept designs, illustrations, and other custom projects
- Design and maintenance of online presence/ social media and Web Design

Ardmore Music Hall

Light and Sound Engineer Intern.......Ardmore, PA Nov 2016 – May 2017

- Hands-on training and supervised operation of light and sound consoles; live audio/visual effects training (implementing knowledge of studio mastering in live performance settings)
- Assist marketing team with graphic designs for posters, advertisements for special events, performances, and promotions for the venue

Summers Dental Laboratory Inc.

- Use of 3D modeling software to sculpt crowns and implants to precise dimensions and anatomical accuracy of each patient's mouth
- Hand crafting/sculpting dental crowns and implants, opaque/porcelain-work and waxing on small, highly detail-oriented products
- Data entry and organization of workflow/ weekly production schedule, coordination and direction of multiple team members to ensure deadlines are met and products are delivered on time to offices with various delivery schedules
- Company marketing materials including brochures, labels, post cards, logos, etc.



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2020 – 2022 Pratt Institute, New York City, NY	Major: Game Design and Interactive Media Class of 2022 - w/ Highest Honors - GPA 3.885
2014 – 2017	Major: Music Business Entrepreneurship and Tech.
University of the Arts, Philadelphia, PA 2013 – 2014	Minor: Figurative Illustration
Mass. College of Art and Design, Boston, MA	Major: Illustration
Class of 2013 Central Bucks High School East, Doylestown, PA	High School Diploma